



STUDENT PERSPECTIVE

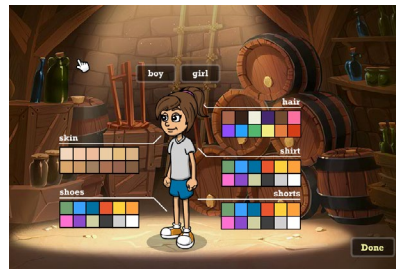
log in at ssgrin.centervention.com



Start Screen



Create Avatar



Orientation



the intervention

Scenes are played sequentially. When students have completed a scene, the next scene will unlock.

There will be automatic save points within each scene, as well as at the end of each scene. If students will not have enough time to complete a scene in one sitting, they should watch for the saving symbol before logging out.

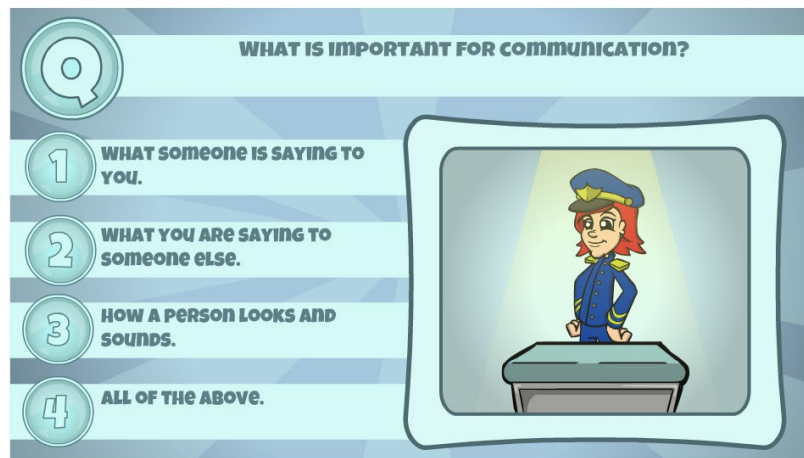




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personalized feedback

Game characters will offer real-time feedback to players based on the choices they make in the game. In addition, students can earn achievements for completing certain skill-based tasks, and the S.S. Grin crew members will also give students quizzes at the end of each scene based on the skills they learned in that scene.



mini games

At the end of each quiz, students are rewarded with coins to play fun arcade-style games. These are purely for fun and do not affect scoring.

